

IBCCES

Sensory Guide™

Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)

Brick Party

Chuncheon, South Korea

ISD#10369

TOUCH



2

TASTE



0

SOUND



5

SIGHT



4

SMELL



1

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PARTICIPANT GUIDELINES

- Visitors must sit still on carousel featuring LEGO® animals and motorcycles

- Low impact on this sense

- Potential for close proximity/shared space with other visitors
- Music and sounds are heavily featured as part of the attraction

- Outdoors/natural lighting
- Bright colors/lights
- Ride rotates and spins slowly

- Low impact on this sense

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Sensory Guide™

Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)

DJ's Dizzy Disco Spin

Chuncheon, South Korea

ISD#10370

TOUCH



4

TASTE



0

SOUND



3

SIGHT



3

SMELL



1

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PARTICIPANT GUIDELINES

- Riders must sit in seats
- Riders can somewhat adjust the experience by turning the steering wheel
- Potential for dizziness as ride spins

- Low impact on this sense

- Potential for close proximity/shared space with other visitors
- Sound and loudspeaker are used as part of the experience

- Outdoors/natural lighting
- Riders may get dizzy as scenery rushes and ride moves in a circular motion

- Low impact on this sense

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Sensory Guide™

Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)

LEGO® Creative Workshop

Chuncheon, South Korea

ISD#10371

TOUCH



3

TASTE



0

SOUND



4

SIGHT



2

SMELL



1

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PARTICIPANT GUIDELINES

- Play at your own pace
- Opportunity to interact, build, and more
- May be in close proximity to other guests

- Low impact on this sense

- Potential for close proximity/shared space with other visitors
- Guided activity

- Indoors/ overhead lighting/some natural lighting
- Some bright colors/lights

- Low impact on this sense

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Sensory Guide™

Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)

LEGOLAND® Express

Chuncheon, South Korea

ISD#10372

TOUCH



1

TASTE



0

SOUND



4

SIGHT



2

SMELL



1

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PARTICIPANT GUIDELINES

- Riders sit in the train car as it moves slowly around the track
- May be in close proximity to other guests

- Low impact on this sense

- Potential for close proximity/shared space with other visitors
- Background music, train sounds, and loudspeaker present

- Outdoors/natural light
- Some bright colors

- Low impact on this sense

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Sensory Guide™

Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)

Dragon Coaster

Chuncheon, South Korea

ISD#10373

TOUCH



4

TASTE



0

SOUND



3

SIGHT



3

SMELL



1

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PARTICIPANT GUIDELINES

- Riders are seated with a lap bar
- Sensations as ride dips and turns

- Low impact on this sense

- Potential for close proximity/shared space with other visitors
- Background music and sound

- Outdoors/natural lighting
- Bright colors
- Changing views as ride moves along the track

- Low impact on this sense

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Sensory Guide™

Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)

Castle Tot Spot

Chuncheon, South Korea

ISD#10374

TOUCH



4

TASTE



0

SOUND



3

SIGHT



3

SMELL



3

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PARTICIPANT GUIDELINES

- Plat at your own pace
- Visitors can climb, crawl, and play on a variety of structures and play areas

- Low impact on this sense

- Potential for close proximity/shared space with other visitors
- Indoor space can be loud if crowded

- Indoors and some natural lighting
- Bright colors, engaging areas
- Life size models of LEGO® DUPLO® characters are featured throughout the area

- May notice a scent from play equipment

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Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)

Merlin's Challenge

Chuncheon, South Korea

ISD#10375

TOUCH



3

TASTE



0

SOUND



3

SIGHT



3

SMELL



1

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PARTICIPANT GUIDELINES

- Users must sit in ride seat with lap bar
- Ride moves quickly in a circular motion

- Low impact on this sense

- Potential for close proximity/shared space with other visitors
- Background music

- Outdoors/natural lighting
- Potential for dizziness as ride moves quickly around the track

- Low impact on this sense

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Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)

LEGO® NINJAGO® The Ride

Chuncheon, South Korea

ISD#10376

TOUCH



4

TASTE



0

SOUND



8

SIGHT



8

SMELL



1

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PARTICIPANT GUIDELINES

- Users sit in ride with lap bar
- 3D glasses must be worn for full experience
- Visuals stimulate sensation of movement, ride itself also has limited movement

- Low impact on this sense

- Potential for close proximity/shared space with other visitors
- Music and sound are heavily featured as part of the attraction

- Queue features lights, music and digital screens
- Strobe lights, bright lights, colors, engaging visuals and graphics as part of 3D experience
- Transitions/contrast between bright light and darkness

- Low impact on this sense

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Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)

Splash Battle

Chuncheon, South Korea

ISD#10377

TOUCH



6

TASTE



2

SOUND



3

SIGHT



2

SMELL



1

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PARTICIPANT GUIDELINES

- Riders will get wet
- May be in close proximity to other guests
- Riders can crank a wheel to shoot water cannons

- Low impact on this sense
- May get water in mouth

- Potential for close proximity/shared space with other visitors
- Water splashes, background music, and noise from other visitors

- Outdoors/natural lighting
- Scenery changes as ride slowly moves along the track

- Low impact on this sense
- May have a slight scent of water or chlorine

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Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)

Cole's Rock Climb

Chuncheon, South Korea

ISD#10378

TOUCH



4

TASTE



0

SOUND



2

SIGHT



2

SMELL



1

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PARTICIPANT GUIDELINES

- Visitors can grasp hand and footholds to climb wall
- Play at your own pace

- Low impact on this sense

- Potential for close proximity/shared space with other visitors
- Background music

- Outdoors/natural lighting
- Some bright colors

- Low impact on this sense

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Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)

Jay's Lightning Drill

Chuncheon, South Korea

ISD#10379

TOUCH



3

TASTE



0

SOUND



3

SIGHT



2

SMELL



1

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PARTICIPANT GUIDELINES

- Visitors tap and interact with structure
- May be in close proximity to other guests
- Plat at your own pace

- Low impact on this sense

- Potential for close proximity/shared space with other visitors
- Some sound features

- Outdoors/natural lighting
- Some bright colors, light-up and interactive elements

- Low impact on this sense

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Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)

Castaway Camp

Chuncheon, South Korea

ISD#10380

TOUCH



5

TASTE



0

SOUND



2

SIGHT



3

SMELL



1

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PARTICIPANT GUIDELINES

- Play at your own pace
- Visitors can slide, jump, climb and play on a variety of play structures

- Low impact on this sense

- Potential for close proximity/shared space with other visitors

- Outdoors/natural lighting
- Some bright colors
- Multi-level pirate ship play structure

- Low impact on this sense

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Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)

LEGO® CITY Airport

Chuncheon, South Korea

ISD#10381

TOUCH



3

TASTE



0

SOUND



3

SIGHT



3

SMELL



1

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PARTICIPANT GUIDELINES

- Users must sit in aircraft cabin seat with lap bar
- Ride moves quickly in a circular motion, cabins ascending and descending periodically

- Low impact on this sense

- Potential for close proximity/shared space with other visitors
- Background music

- Outdoors/natural lighting
- Bright colors
- Potential for dizziness as ride moves quickly around the track

- Low impact on this sense

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Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)

Fire Academy

Chuncheon, South Korea

ISD#10382

TOUCH



4

TASTE



1

SOUND



3

SIGHT



2

SMELL



1

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PARTICIPANT GUIDELINES

- Riders pump handle to move fire truck and control water sprayers to achieve the goal
- Potential for close proximity/shared space with other visitors

- Low impact on this sense

- Potential for close proximity/shared space with other visitors
- Sound and loudspeaker are used

- Outdoors/natural lighting

- Low impact on this sense

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Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)

Merlin's Flying Machines

Chuncheon, South Korea

ISD#10383

TOUCH



3

TASTE



0

SOUND



2

SIGHT



2

SMELL



1

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PARTICIPANT GUIDELINES

- Riders sit with a lap belt
- Riders can somewhat adjust the experience by pedaling faster to increase height

- Low impact on this sense

- Potential for close proximity/shared space with other visitors
- Background music and sound

- Outdoors/natural lighting

- Low impact on this sense

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Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)

Palace 4D Cinema

Chuncheon, South Korea

ISD#10384

TOUCH



4

TASTE



0

SOUND



4

SIGHT



5

SMELL



1

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PARTICIPANT GUIDELINES

- Visitors sit and watch a 4D show
- Effects may include physical aspects such as water, wind, etc.
- 3D glasses must be worn for 3D visual effects

- Low impact on this sense

- Potential for close proximity/shared space with other visitors
- Music and sound are featured as part of attraction

- Indoors/low lighting confined space
- Features large video screen with engaging visuals
- Transition from light to darkness

- Low impact on this sense

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Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)

Wave Racers

Chuncheon, South Korea

ISD#10385

TOUCH



3

TASTE



0

SOUND



3

SIGHT



3

SMELL



1

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PARTICIPANT GUIDELINES

- Riders can sit or stand
- May get wet
- Riders can some what adjust the experience by turning steering wheel
- Ride spins quickly

- Low impact on this sense

- Potential for close proximity/shared space with other visitors
- Sounds and loudspeaker are used as part of ride experience

- Outdoors/natural lighting
- Riders may get dizzy as scenery rushes and ride moves in a circular motion

- Low impact on this sense

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Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)

Coast Guard Academy

Chuncheon, South Korea

ISD#10386

TOUCH



2

TASTE



0

SOUND



1

SIGHT



1

SMELL



1

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PARTICIPANT GUIDELINES

- Boaters sit and steer their own watercraft

- Low impact on this sense

- Low impact on this sense

- Outdoors/natural lighting
- Boat movement is leisurely

- Low impact on this sense
- May have a slight scent of water or chlorine

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Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)

The Wharf

Chuncheon, South Korea

ISD#10387

TOUCH



5

TASTE



0

SOUND



2

SIGHT



2

SMELL



1

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PARTICIPANT GUIDELINES

- Play at your own pace
- Visitors can slide, jump, climb and play on a variety of play structures

- Low impact on this sense

- Potential for close proximity/shared space with other visitors

- Outdoors/natural lighting
- Some bright colors
- Multi-level play structure

- Low impact on this sense

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Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)

Junior Driving School

Chuncheon, South Korea

ISD#10388

TOUCH



2

TASTE



0

SOUND



2

SIGHT



2

SMELL



1

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PARTICIPANT GUIDELINES

- Drivers sit and drive their own vehicles around track

- Low impact on this sense

- Potential for close proximity/shared space with other visitors
- Background music and sound

- Outdoors/natural lighting

- Low impact on this sense

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Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)

Driving School

Chuncheon, South Korea

ISD#10389

TOUCH



2

TASTE



0

SOUND



2

SIGHT



2

SMELL



1

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PARTICIPANT GUIDELINES

- Drivers sit and drive their own vehicles around track

- Low impact on this sense

- Potential for close proximity/shared space with other visitors
- Background music and sound

- Outdoors/natural lighting

- Low impact on this sense

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Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)

Miniland

Chuncheon, South Korea

ISD#10390

TOUCH



1

TASTE



0

SOUND



2

SIGHT



1

SMELL



1

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PARTICIPANT GUIDELINES

- Visitors can explore at their own pace and view scenery

- Low impact on this sense

- Potential for close proximity/shared space with other visitors
- Background music

- Outdoors/natural lighting

- Low impact on this sense

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Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)

Monkey Climb

Chuncheon, South Korea

ISD#10391

TOUCH



4

TASTE



0

SOUND



3

SIGHT



3

SMELL



1

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PARTICIPANT GUIDELINES

- Riders are seated with a lap bar, feet hang free
- Riders use manual power to ascend to the top and let go of the rope to descend
- Must be able to grip the rope and have strength to pull the seat up

- Low impact on this sense

- Potential for close proximity/shared space with other visitors
- Noise from other riders
- Attendant uses loudspeaker to assist and communicate with riders

- Outdoors/natural lighting
- View from higher heights as ride raises and lowers
- Moves slowly in circular fashion as riders move up and down

- Low impact on this sense

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Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)

Creative Jungle

Chuncheon, South Korea

ISD#10392

TOUCH



5

TASTE



0

SOUND



2

SIGHT



3

SMELL



1

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PARTICIPANT GUIDELINES

- Play at your own pace
- Visitors can slide, jump, climb and play on a variety of play structures

- Low impact on this sense

- Potential for close proximity/shared space with other visitors

- Outdoors/natural lighting
- Bright colors, engaging areas
- Life size models of LEGO® DUPLO® characters are featured throughout the area

- Low impact on this sense

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Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)

LEGO® CITY Police Build Experience

Chuncheon, South Korea

ISD#10393

TOUCH



3

TASTE



0

SOUND



2

SIGHT



2

SMELL



1

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PARTICIPANT GUIDELINES

- Visitors can engage in a variety of hands-on building experiences with bricks
- Play at your own pace

- Low impact on this sense

- Potential for close proximity/shared space with other visitors

- Indoors lighting/ some natural lighting
- Potential for close proximity/shared space with other visitors
- Some bright colors/lights

- Low impact on this sense

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Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)

Builders Guild

Chuncheon, South Korea

ISD#10394

TOUCH



3

TASTE



0

SOUND



3

SIGHT



2

SMELL



1

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PARTICIPANT GUIDELINES

- Guests can build a variety of structures with LEGO® bricks
- Play at your own pace
- Likely to be in close proximity with other guests

- Low impact on this sense

- Potential for close proximity/ shared space with other visitors
- Indoor space may get loud when busy

- Indoors/overhead lighting
- Potential for close proximity/ shared space with other visitors
- Some bright colors

- Low impact on this sense

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Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)

Anchors Away

Chuncheon, South Korea

ISD#10395

TOUCH



3

TASTE



0

SOUND



4

SIGHT



4

SMELL



1

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PARTICIPANT GUIDELINES

- Riders must sit with a lap bar
- Close proximity to other guests
- Potential for dizziness as ride sways and rotates

- Low impact on this sense

- Potential for close proximity/shared space with other visitors
- Music playing in the background, noises from other riders.

- Outdoors/natural lighting
- Riders may get dizzy- ride sways, rotates and reaches high heights

- Low impact on this sense

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Sensory Guide™

Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)

DUPLO® Express

Chuncheon, South Korea

ISD#10396

TOUCH



1

TASTE



0

SOUND



4

SIGHT



2

SMELL



1

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PARTICIPANT GUIDELINES

- Riders sit in their own train car as it moves slowly around the track
- May be in close proximity to other guests

- Low impact on this sense

- Potential for close proximity/shared space with other visitors
- Background music, train sounds, and loudspeaker present

- Outdoors/natural light
- Some bright colors

- Low impact on this sense

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Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)

LEGOLAND Hotel– Play Area

Chuncheon, South Korea

ISD#10397

TOUCH



3

TASTE



0

SOUND



4

SIGHT



3

SMELL



1

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PARTICIPANT GUIDELINES

- Guests can slide, crawl, climb, and engage with play structures

- Low impact on this sense

- Potential for close proximity/shared space with other visitors

- Indoors/overhead lighting
- Bright colors
- Interactive areas

- Low impact on this sense

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Sensory Guide™

Sensory Levels (1= Low Sensory Stimulation, 10= High Sensory Stimulation)

LEGOLAND Hotel– Pool

Chuncheon, South Korea

ISD#10398

TOUCH



4

TASTE



2

SOUND



3

SIGHT



2

SMELL



2

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PARTICIPANT GUIDELINES

- Guests can swim and play at their own pace

- Low impact on this sense
- Potential for water to get in mouth

- Potential for close proximity/shared space with other visitors

- Indoors/natural lighting
- Some bright colors, engaging areas

- Low impact on this sense
- Scent of water or chlorine may be present

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